



TRIBE GOLF LEAGUE INFO

Welcome to the Tribe Golf League! Thank you for signing up, and we can't wait to have you in. Please see below for a few of our League Rules.

➤ **A few things to know for League Nights**

- We will start promptly at the designated times
- Please show up no more than 15 minutes before your tee time
- If you arrive more than 15 minutes late, you will have to skip holes to catch up and will receive a max score
- We will have an optional weekly skins game for \$20. BRING CASH
- We have a bar with cold drinks (beer, wine, soda, water), but if you would like to bring in any outside food, you are more than welcome to do so!
- Pace of Play is important! We hope you can play in less than 2 hours!
 - **Each weeks event will be handicapped**
 - **Team Handicaps are determined from the first week scores(see below)**

First Weeks Score	Even or Better	+1 -+3	+4 -+6	+7 - +10	+10 or worse
Handicap	No strokes	1 stroke	2 strokes	3 strokes	4 strokes

Our league is a season long points contest with the top 2 teams being awarded the prizes, points will be given out every week based on your teams score



Rules of Play

➤ Trackmans

- They are the best in the business, but as with anything with technology, there are bound to be problems sometimes!
- Please be patient, and don't complain if there are problems from time to time
- Course will be played at their altitude

➤ What happens if I can't make it to League?

By signing up for the league, you are making a commitment. Missing your league rounds is not ideal, but life happens sometimes...

- *If you can't make it you have a few options.*
 - Find a sub for your team for that week
 - Pay the regular fee and come in at another time during the next week
 - Take the minimum number of points for that week

➤ Round Set Up

- TEES: Men- 6,500 | Women- 5,000
- PUTTING: Auto-Tour Putting (tour averages)
- MULLIGANS- Mulligans are not permitted, issues with TrackMan/technology warrants a re-hit w/ no penalty